

NZ HENSELITE CHAMPION OF CHAMPIONS SINGLES - RULES

1. This event, which is sponsored by Henselite, shall be known as the NZ Henselite Champion of Champions Singles at district, zone and national levels.
2. No other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event shall be open to all registered indoor bowlers. Entrants can only enter in the district for which they are eligible to play representative bowls.
4. A levy of \$100 per player is payable for the New Zealand Final - no entry fee is payable for the Zone Finals.
5. Each member district shall find a player to represent it by competition play at least two (2) weeks prior to the Zone Final. The winner of the competition becomes the district representative. In the event that only one (1) entry is received in the district competition, then that player shall be the district's representative.
6. District events may be played as decided by each member district.
7. If the winner of the district qualifying event is unable to attend, and the local Association/Centre is satisfied that this is for health or work related reasons, then the runner-up is permitted to be nominated by the Association/Centre.
8. The winning player's name from each district is to be forwarded to the NZIB at least one (1) week prior to the Zone Final.
9. Member districts are divided into zones as set out below and the player from the member districts shall compete in Zone Finals to find zone winners.
10. No expenses will be paid for member district competitions.
11. Zone Finals will be played at venues to be advised on the date/s, set by the NZIB Executive, as prescribed in the Events Calendar (see Notes below), except that with agreement between the districts concerned and the approval of NZIB they may be played before that date.
12. In both Zone Final and the New Zealand Final, games shall be of 15 ends with a time limit of 45 minutes.
13. No person other than those entitled to shall play on any mat at any time.
14. Each player will play all other teams in a Zone Final. The player to go forward to the New Zealand Final shall be the player from the member district with the best performance, as decided by Rule 19. In the event that the winning district is unable to attend the New Zealand Final, the next best performed Zone Finalist may be substituted.

15. The winning player's name from each Zone Final is to be forwarded to the NZIB as soon as possible after the conclusion of the Zone Final.
16. No expenses will be paid for Zone Finals.
17. Zone winners will compete in the New Zealand Final.
18. Play in both the Zone Finals and New Zealand Final shall be played on the 'round-robin' principle.
19. In both the Zone Finals and the New Zealand Final, two points will be awarded for a win and one for a draw. In the event of two, or more, players being level at the conclusion of the games a count back on the number of ends won and drawn shall decide the winner (drawn ends shall count as half an end won and extra ends played and points scored shall not count). Should the count back on ends won and drawn be level, then the highest aggregate score shall decide the winner. Should two or more players still be level then a count back on differential should be done to decide a winner. Note: Differential is the difference between the winner's and loser's scores in each game. This figure is a plus for the winners and a minus for the losers and a total score of plus or minus taken over all games.
20. The New Zealand Final will be held on the date and at the venue, set by the NZIB Executive, as prescribed in the Events Calendar.
21. Necessary travel and accommodation costs of one night will be paid by NZIB. An additional night's accommodation will be paid if deemed necessary.
22. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).
23. The winner of the New Zealand Final shall receive a trophy, certificate, badge and voucher. The runner-up shall receive voucher.
24. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
25. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
26. The NZIB Executive reserves the right to alter the conditions of play should it be deemed necessary.

Composition of Zones

North Island

Northern - Auckland, North Harbour, Northland and Counties
Zone Final to be played in rotation.

Eastern - Waikato, Thames Valley, Bay of Plenty, Tauranga and Poverty Bay-East Coast
Zone Final to be played in rotation, currently at Whakatane.

Western - North Taranaki, Wanganui, Taranaki and King Country
Zone Final to be played in rotation.

South Eastern - Bush Ruahine, Hawkes Bay, Wairarapa and Manawatu
Zone Final to be played in rotation.

Southern - Upper Hutt Valley, Hutt Valley, Horowhenua and North Wellington
Zone Final to be played in rotation.

South Island

North Western - Golden Bay-Motueka, Buller, Nelson, Greymouth and Marlborough
Zone Final to be played in rotation.

Eastern - Ashburton, Canterbury, South Canterbury and North Otago
Zone Final to be played in rotation.

Southern - Central Otago, Otago, South Otago and Southland
Zone Final to be played in rotation.

In districts where the venue of Zone Finals rotates, the order of rotation follows the order in which the names are shown. Districts may centralise their venue.

Notes: At Zone level, the Host district in consultation with the other Centres in that Zone, may, if all the players in each of the NZ Mixed Pairs, NZ Mixed Fours, NZ Henselite Champion of Champions Singles and National Masters Fours competitions are NOT contesting one of the other events, arrange to play any or all events on the same day or concurrently, if time/venue allows, to save on additional hall costs and other expenses, (e.g. a Zone comprised of just four Centres could start the NZ Mixed Fours and National Masters Fours at 10:00 a.m., and commence the NZ Henselite Champion of Champion Singles and NZ Mixed Pairs at 2:00 p.m. or 3:00 p.m. the same day).

Last Reviewed - February 2021

NEW ZEALAND JUNIOR SINGLES - RULES

1. This event shall be known as the New Zealand Junior Singles at both district and national levels.
2. If the NZIB has sponsorship for this event then no other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event shall be open to all registered indoor bowlers under the age of 18 on 31st March each year. Entrants can only enter in the district for which they are eligible to play representative bowls.
4. No entry fee is payable for the New Zealand Final.
5. Districts shall find a Junior Singles Champion by competition under such conditions as they wish, subject to the requirements of Rule 3 above. The winner of the competition becomes the district representative. Subject to NZIB approval an exception to Law 31(b) regarding substitution may be made should the winner be prevented from attending due to illness or bereavement. The substitute can only be the other finalist. In the event that only one (1) entry is received in the district competition, then that entrant may go forward to the New Zealand Final.
6. Each member district may be represented by two entrants (winner and runner-up). All costs relating to the second entrant shall be the responsibility of the relevant district.
7. Certificates for district winners shall be provided by NZIB.
8. District entries, made on the approved form and certifying that the representatives comply with Rule 3, must be in the hands of NZIB not later than the closing date as prescribed in the Events Calendar.
9. The New Zealand Final will be held on the date and at the venue, set by the NZIB Executive, as prescribed in the Events Calendar. This event will be held in conjunction with the National Secondary School Singles and Pairs competitions. The date may be altered in any year to coincide with the NZ Secondary Schools Winter Tournament Week.
10. Necessary travel and accommodation, for the district representative player only (as defined by Rule 5 above) will be paid for by NZIB.
11. All players in the New Zealand Final will be drawn to play four games, receiving two points for a win and one for a draw. Those players with five or more points will then be drawn into a one life play-off to find the winner.
12. In the New Zealand Final all games up to and including the quarter-finals shall be of 12 ends or 35 minutes. The semi-finals and final will be of 12 ends, all without time limit.
13. In the event of a drawn game in the one life play-off a deciding end shall be played.

14. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).
15. The winner of the New Zealand Final shall receive a trophy, certificate, badge and voucher. The runner-up and the two losing semi-finalists shall receive vouchers.
16. A plate event will operate for non-qualifiers. The winner will receive a plate trophy.
17. All participants, caregivers and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
18. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
19. All players must be accompanied by a caregiver and a Code of Conduct signed by both players and caregivers for this event.
20. The NZIB Executive reserves the right to alter the conditions of play should it be deemed necessary.

Last Reviewed - February 2021

NEW ZEALAND MIXED FOURS - RULES

1. This event shall be known as the New Zealand Mixed Fours at district, zone and national levels.
2. If NZIB has sponsorship for this event then no other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event shall be open to all registered indoor bowlers. Each team shall consist of two men and two women all from the same member district and entrants can only enter in the district for which they are available to play representative bowls.
4. A levy of \$400 per team is payable for the New Zealand Final - no entry fee is payable for the Zone Finals.
5. Each member district shall find a team to represent it by competition play at least two (2) weeks prior to the Zone Final. In the event that only one (1) entry is received in the district competition, then that team shall be the district's representative.
6. Games may be played as decided by each member district.
7. The winning team's players' names and positions are to be forwarded to the NZIB at least one (1) week prior to the Zone Final.
8. Member districts are divided into zones as set out below and the winning team from the member districts shall compete in Zone Finals to find zone winners.
9. No expenses will be paid for member district competitions.
10. Zone Finals will be played at venues to be advised on the date/s, set by the NZIB Executive, as prescribed in the Events Calendar (see Notes below), except that with agreement between the districts concerned and the approval of NZIB they may be played before that date.
11. In both the Zone Finals and the New Zealand Final, games shall be of 10 ends with a time limit of 60 minutes.
12. No person other than those entitled to shall play on any mat at any time.
13. Each team will play all other teams in Zone Finals. The team to go forward to the New Zealand Final shall be the team from the member district with the best performance, as decided by Rule 17.
14. Zone winners will compete in the New Zealand Final, which will be played on the date/s (see Notes below) and at the venue, set by the NZIB Executive, as prescribed in the Events Calendar.

15. Play in both the Zone Finals and New Zealand Final shall be on the 'round-robin' principle.
16. The members of the winning team in the New Zealand Final, shall receive a badge, certificate and voucher. Runners-up shall receive a voucher.
17. In both Zone Finals and the New Zealand Final two points will be awarded for a win and one for a draw. In the event of two, or more, sides being level at the conclusion of the games a count back on the number of ends won and drawn shall decide the winner (drawn ends shall count as half an end won and extra ends played and points scored shall not count). Should the count back on ends won and drawn be level, then the highest aggregate score shall decide the winner. Should two or more teams still be level then a count back on differential should be done to decide a winner. Note: Differential is the difference between the winner's and loser's scores in each game. This figure is a plus for the winners and a minus for the losers and a total score of plus or minus taken over all games.
18. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).
19. In all games at district, zone and national level, the Leads shall bowl first, followed by the Twos, then the Threes and then the Skips.
20. Players may make only one entry in the tournament in any one year. In the event of a player lodging more than one entry in any one year then the player concerned shall be disqualified from all play in the tournament. The offending player's team shall be permitted a substitute.
21. Substitutes/Replacements are permitted at any stage of the event provided the resulting team complies with Rule 3 above and plays in accordance with the law governing substitutes in the Laws of the Game. The remaining team members may choose their own substitute who must be of the same sex as the player being substituted for, come from the same district and be a player who has not previously played in the tournament of the current year.
22. At the Zone Finals and the New Zealand Final, where it is not practicable to comply with the above, the requirements concerning district membership may be waived at the discretion of the Controlling Authority.
23. No expenses will be paid for Zone Finals.
24. Districts hosting Zone Finals will be required to arrange suitable halls (six mats), provide an Event Controller, an Umpire, and arrange necessary catering.
25. At the New Zealand Final, NZIB will pay an acceptable amount for hall hire, on the receipt of a GST Invoice.

26. At the New Zealand Final one night's accommodation plus travel expenses will be paid for by the NZIB. An additional night's accommodation will be paid if deemed necessary by NZIB. All breakfasts are the responsibility of the event participants.
27. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
28. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
29. NZIB reserves the right to alter the conditions of play should it be deemed necessary.

Composition of Zones

North Island

Northern - Auckland, North Harbour, Northland and Counties
Zone Final to be played in rotation.

Eastern - Waikato, Thames Valley, Bay of Plenty, Tauranga and Poverty Bay-East Coast
Zone Final to be played in rotation, currently at Whakatane.

Western - North Taranaki, Wanganui, Taranaki and King Country
Zone Final to be played in rotation.

South Eastern - Bush Ruahine, Hawkes Bay, Wairarapa and Manawatu
Zone Final to be played in rotation.

Southern - Upper Hutt Valley, Hutt Valley, Horowhenua and North Wellington
Zone Final to be played in rotation.

South Island

North Western - Golden Bay-Motueka, Buller, Nelson, Greymouth and Marlborough
Zone Final to be played in rotation.

Eastern - Ashburton, Canterbury, South Canterbury and North Otago
Zone Final to be played in rotation.

Southern - Central Otago, Otago, South Otago and Southland
Zone Final to be played in rotation.

In districts where the venue of Zone Finals rotates, the order of rotation follows the order in which the names are shown. Districts may centralise their venue.

Notes: At the NZ Final, if all the players in the Mixed Fours competition are NOT also contesting the NZ Mixed Pairs event, then both events may be played on the same day.

At Zone level, the Host district in consultation with the other Centres in that Zone, may, if all the players in each of the NZ Mixed Pairs, NZ Mixed Fours, NZ Henselite Champion of Champions Singles and National Masters Fours competitions are NOT contesting one of the other events, arrange to play any or all events on the same day or concurrently, if time/venue allows, to save on additional hall costs and other expenses, (e.g. a Zone comprised of just four Centres could start the NZ Mixed Fours and National Masters Fours at 10:00 a.m., and commence the NZ Henselite Champion of Champion Singles and NZ Mixed Pairs at 2:00 p.m. or 3:00 p.m. the same day).

Last Reviewed - February 2021

NEW ZEALAND MIXED PAIRS - RULES

1. This event shall be known as the New Zealand Mixed Pairs at district, zone and national levels.
2. If NZIB has sponsorship for this event then no other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event shall be open to all registered indoor bowlers. Each team shall consist of one man and one woman from the same member district and entrants can only enter in the district for which they are available to play representative bowls.
4. A levy of \$200 per team is payable for the New Zealand Final - no entry fee is payable for the Zone Finals.
5. Each member district shall find a team to represent it by competition play at least two (2) weeks prior to the Zone Final. In the event that only one (1) entry is received in the district competition, then that team shall be the district's representative.
6. Games may be played as decided by each member district.
7. The team's players' names and positions are to be forwarded to the NZIB at least one (1) week prior to the Zone Final.
8. Member districts are divided into zones as set out below and the team from the member districts shall compete in Zone Finals to find zone winners.
9. No expenses will be paid for member district competitions.
10. Zone Finals will be played at venues to be advised on the date/s, set by the NZIB Executive, as prescribed in the Events Calendar (see Notes below), except that with agreement between the districts concerned and the approval of NZIB they may be played before that date.
11. In both Zone Finals and the New Zealand Final games shall be of 10 ends with a time limit of 45 minutes.
12. No person other than those entitled to shall play on any mat at any time.
13. Each team will play all other teams in Zone Finals. The team to go forward to the New Zealand Final shall be the team from the member district with the best performance, as decided by Rule 17. In the event that the winning district is unable to attend the New Zealand Finals, the next best performed Zone Finalist may be substituted.
14. Zone winners will compete in the New Zealand Final, which will be played on the date/s (see Notes below) and at the venue, set by the NZIB Executive, as prescribed in the Events Calendar.

15. Play in both the Zone Finals and New Zealand Final shall be on the 'round-robin' principle.
16. The members of the winning team in the New Zealand Final, shall receive a badge, certificate and voucher. Runners-up shall receive a voucher.
17. In both Zone Finals and the New Zealand Final two points will be awarded for a win and one for a draw. In the event of two, or more, sides being level at the conclusion of the games a count back on the number of ends won and drawn shall decide the winner (drawn ends shall count as half an end won and extra ends played and points scored shall not count). Should the count back on ends won and drawn be level, then the highest aggregate score shall decide the winner. Should two or more teams still be level then a count back on differential should be done to decide a winner. Note: Differential is the difference between the winner's and loser's scores in each game. This figure is a plus for the winners and a minus for the losers and a total score of plus or minus taken over all games.
18. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).
19. In all games at district, zone and national level, the Leads shall bowl first (3 bowls), followed by the Skips (3 bowls).
20. Players may make only one entry in the tournament in any one year. In the event of a player lodging more than one entry in any one year then the player concerned shall be disqualified from all play in the tournament. The offending player's team shall be permitted a substitute.
21. Substitutes/Replacements are permitted at any stage of the event provided the resulting team complies with Rule 3 above and plays in accordance with the law governing substitutes in the Laws of the Game. The remaining team member may choose their own substitute who must be of the same sex as the player being substituted for, come from the same district and be a player who has not previously played in the tournament of the current year.
22. At the Zone Finals and the New Zealand Final, where it is not practicable to comply with the above, the requirements concerning district membership may be waived at the discretion of the Controlling Authority.
23. No expenses will be paid for Zone Finals.
24. Districts hosting Zone Finals will be required to arrange suitable halls (six mats), provide an Event Controller, an Umpire, and arrange necessary catering.
25. At the New Zealand Final, NZIB will pay an acceptable amount for hall hire, on the receipt of a GST Invoice.

26. At the New Zealand Final one night's accommodation plus travel expenses will be paid for by the NZIB. An additional night's accommodation will be paid if deemed necessary by NZIB. All breakfasts are the responsibility of the event participants.
27. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
28. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
29. NZIB reserves the right to alter the conditions of play should it be deemed necessary.

Composition of Zones

North Island

Northern - Auckland, North Harbour, Northland and Counties
Zone Final to be played in rotation.

Eastern - Waikato, Thames Valley, Bay of Plenty, Tauranga and Poverty Bay-East Coast
Zone Final to be played in rotation, currently at Whakatane.

Western - North Taranaki, Wanganui, Taranaki and King Country
Zone Final to be played in rotation.

South Eastern - Bush Ruahine, Hawkes Bay, Wairarapa and Manawatu
Zone Final to be played in rotation.

Southern - Upper Hutt Valley, Hutt Valley, Horowhenua and North Wellington
Zone Final to be played in rotation.

South Island

North Western - Golden Bay-Motueka, Buller, Nelson, Greymouth and Marlborough
Zone Final to be played in rotation.

Eastern - Ashburton, Canterbury, South Canterbury and North Otago
Zone Final to be played in rotation.

Southern - Central Otago, Otago, South Otago and Southland
Zone Final to be played in rotation.

In districts where the venue of Zone Finals rotates, the order of rotation follows the order in which the names are shown. Districts may centralise their venue.

Notes: At the NZ Final, if all the players in the Mixed Pairs competition are NOT also contesting the NZ Mixed Fours event, then both events may be played on the same day.

At Zone level, the Host district in consultation with the other Centres in that Zone, may, if all the players in each of the NZ Mixed Pairs, NZ Mixed Fours, NZ Henselite Champion of Champions Singles and National Masters Fours competitions are NOT contesting one of the other events, arrange to play any or all events on the same day or concurrently, if time/venue allows, to save on additional hall costs and other expenses, (e.g. a Zone comprised of just four Centres could start the NZ Mixed Fours and National Masters Fours at 10:00 a.m., and commence the NZ Henselite Champion of Champion Singles and NZ Mixed Pairs at 2:00 p.m. or 3:00 p.m. the same day).

Last Reviewed - February 2021

NATIONAL MASTERS FOURS - RULES

1. This event shall be known as the National Masters Fours at district, zone and national levels.
2. If NZIB has sponsorship for this event then no other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event shall be open to all registered indoor bowlers 60 years of age and over on 31st March each year. All players in each team shall be from the same member district and they can only enter in the district for which they are available to play representative bowls.
4. A levy of \$400 per team is payable for the New Zealand Final - no entry fee is payable for the Zone Finals
5. Each member district shall find a team to represent it by competition play at least two (2) weeks prior to the Zone Final. In the event that only one (1) entry is received in the district competition, then that team shall be the district's representative.
6. Games may be played as decided by each member district.
7. The winning team's players' names and positions are to be forwarded to the NZIB at least one week prior to the Zone Final.
8. Member districts are divided into zones as set out below and the winning team from the member districts shall compete in Zone Finals to find zone winners.
9. No expenses will be paid for member district competitions.
10. Zone Finals will be played at venues to be advised on the date/s, set by the NZIB Executive, as prescribed in the Events Calendar (see Notes below), except that with agreement between the districts concerned and the approval of NZIB they may be played before that date.
11. In the Zone Finals, games shall be of 8 ends with a time limit of 45 minutes.
12. No person other than those entitled to shall play on any mat at any time.
13. Each team will play all other teams in Zone Final. The team to go forward to the National Final shall be the team from the member district with the best performance, as decided by Rule 18. In the event that the winning district is unable to attend the National Final, the next best performed Zone Finalist may be substituted.
14. Play in the Zone Finals shall be on the 'round-robin' principle.
15. Zone winners will compete in the National Final, which will be played on the date and at the venue, set by the NZIB Executive, as prescribed in the Events Calendar.

16. Travel arrangements will provide for Zone winners to attend and contest a separate Masters Fours tournament on the day before the National Final.
17. The members of the winning team in the National Final shall receive a badge, certificate and voucher. Runners-up shall receive a voucher.
18. In both the Zone Finals and the National Final two points will be awarded for a win and one for a draw. In the event of two, or more, sides being level at the conclusion of the games a count back on the number of ends won and drawn shall decide the winner (drawn ends shall count as half an end won and extra ends played and points scored shall not count). Should the count back on ends won and drawn be level, then the highest aggregate score shall decide the winner. Should two or more teams still be level then a countback on differential should be done to decide a winner. Note: differential is the difference between the winner's and loser's scores in each game. This figure is a plus for the winners and a minus for the losers and a total score of plus or minus taken over all games.
19. In the National Final, teams will be drawn randomly by the Event Controller, prior to the commencement of play, into two sections of four. The first and second team in each section, as decided by Rule 18, after the sectional round-robin, shall contest the semi-finals - the winner of section one shall play the runner-up in section two and vice-versa. The winners of the respective semi-finals shall playoff to determine the winner.
20. In the New Zealand Final all section play shall be of 8 ends or 45 minutes. The semi-finals and final will be of 8 ends, all without time limit.
21. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).
22. In all games at district, zone and national level, the Leads shall bowl first, followed by the Twos, then the Threes and then the Skips.
23. Players may make only one entry in the tournament in any one year. In the event of a player lodging more than one entry in any one year then the player concerned shall be disqualified from all play in the tournament. The offending player's team shall be permitted a substitute.
24. Substitutes/Replacements are permitted at any stage of the event provided the resulting team complies with Rule 3 above and plays in accordance with the law governing substitutes in the Laws of the Game. The remaining team members may choose their own substitute who must be come from the same district and be a player who has not previously played in the tournament of the current year.
25. At the Zone and National Finals, where it is not practicable to comply with the above, the requirements concerning district membership may be waived at the discretion of the Controlling Authority.
26. No expenses will be paid for Zone Finals.

27. Districts hosting Zone Finals will be required to arrange suitable halls (six mats), provide an Event Controller, an Umpire, and arrange necessary catering.
28. At the National Final, NZIB will pay an acceptable amount for hall hire, on the receipt of a GST Invoice.
29. At the National Final one night's accommodation plus travel expenses will be paid for by the NZIB. An additional night's accommodation will be paid if deemed necessary by NZIB. All breakfasts are the responsibility of the event participants.
30. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
31. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority
32. NZIB reserves the right to alter the conditions of play should it be deemed necessary.

Composition of Zones

North Island

Northern - Auckland, North Harbour, Northland and Counties
Zone Final to be played in rotation.

Eastern - Waikato, Thames Valley, Bay of Plenty, Tauranga and Poverty Bay-East Coast
Zone Final to be played in rotation, currently at Whakatane.

Western - North Taranaki, Wanganui, Taranaki and King Country
Zone Final to be played in rotation.

South Eastern - Bush Ruahine, Hawkes Bay, Wairarapa and Manawatu
Zone Final to be played in rotation.

Southern - Upper Hutt Valley, Hutt Valley, Horowhenua and North Wellington
Zone Final to be played in rotation.

South Island

North Western - Golden Bay-Motueka, Buller, Nelson, Greymouth and Marlborough
Zone Final to be played in rotation.

Eastern - Ashburton, Canterbury, South Canterbury and North Otago
Zone Final to be played in rotation.

Southern - Central Otago, Otago, South Otago and Southland
Zone Final to be played in rotation.

In districts where the venue of Zone Finals rotates, the order of rotation follows the order in which the names are shown. Districts may centralise their venue.

Notes: At Zone level, the Host district in consultation with the other Centres in that Zone, may, if all the players in each of the NZ Mixed Pairs, NZ Mixed Fours, NZ Henselite Champion of Champions Singles and National Masters Fours competitions are NOT contesting one of the other events, arrange to play any or all events on the same day or concurrently, if time/venue allows, to save on additional hall costs and other expenses, (e.g. a Zone comprised of just four Centres could start the NZ Mixed Fours and NZ Masters Fours at 10.00 am, and commence the NZ Henselite Champion of Champion Singles and NZ Mixed Pairs at 2.00 or 3.00 pm the same day).

Last Reviewed - February 2021

NEW ZEALAND 1-5 YEAR SINGLES - RULES

1. This event shall be known as the New Zealand 1-5 Year Singles at zone and national levels.
2. If NZIB has sponsorship for this event then no other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event shall be open to all bowlers who have been registered for less than six (6) years. Note - a transition period of three (3) years applies until 2022 at which time the rule will be amended to read 'who are registered and have played the game of indoor bowls for less than six (6) years'.
4. A levy of \$100 per player is payable for the New Zealand Final.
5. Each zone shall conduct a singles tournament (qualifying and knockout format) in the designated host district, to determine the player to represent it, prior to the closing date for entries as prescribed in the Events Calendar.
6. Depending on entries, the host district may elect to conduct a round-robin event. The player to go forward to the New Zealand Final shall be the player from the zone with the best performance, as decided by Rule 15.
7. The player to go forward to the New Zealand Final shall be the winning player from the zone tournament. In the event that the winning player is unable to attend the New Zealand Finals, the next best performed zone player may be substituted. In the event that only one (1) entry is received in the zone competition, then that player shall be the zone's representative.
8. Zone tournaments will be played, at halls to be advised, on a date agreed to by all member districts within their zone and before the closing date for entries.
9. No expenses will be paid for zone competitions.
10. In both the zone tournament and the New Zealand Final, games shall be of 12 ends with a time limit of 35 minutes.
11. No person other than those entitled to shall play on any mat at any time.
12. Zone winners will compete in the New Zealand Final, which will be played on the date, and at the venue set by the NZIB Executive, as prescribed in the Events Calendar.
13. Play in the New Zealand Final shall be on the 'round-robin' principle.
14. The winning player shall receive a badge, certificate and voucher. Runners-up shall receive a voucher.

15. In the New Zealand Final two points will be awarded for a win and one for a draw. In the event of two, or more, players being level at the conclusion of the games a count back on the number of ends won and drawn shall decide the winner (drawn ends shall count as half an end won and extra ends played and points scored shall not count). Should the count back on ends won and drawn be level, then the highest aggregate score shall decide the winner. Should two or more players still be level then a count back on differential should be done to decide a winner. Note: Differential is the difference between the winner's and loser's scores in each game. This figure is a plus for the winners and a minus for the losers and a total score of plus or minus taken over all games.
16. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).
17. Players may make only one entry in the tournament in any one year. In the event of a player lodging more than one entry in any one year then the player concerned shall be disqualified from all play in the tournament.
18. No expenses will be paid for zone competitions.
19. At the New Zealand Final one night's accommodation plus travel expenses will be paid for by the NZIB. An additional night's accommodation will be paid if deemed necessary by NZIB. All breakfasts are the responsibility of the event participants.
20. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
21. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
22. NZIB reserves the right to alter the conditions of play should it be deemed necessary.

Composition of Zones

North Island

Northern - Auckland, North Harbour, Northland and Counties
Zone Tournament to be played in rotation.

Eastern - Waikato, Thames Valley, Bay of Plenty, Tauranga and Poverty Bay East Coast
Zone Tournament to be played in rotation, currently at Whakatane.

Western - North Taranaki, Wanganui, Taranaki and King Country
Zone Tournament to be played in rotation.

South Eastern - Bush Ruahine, Hawkes Bay, Wairarapa and Manawatu
Zone Tournament to be played in rotation.

Southern - Upper Hutt Valley, Hutt Valley, Horowhenua and North Wellington
Zone Tournament to be played in rotation.

South Island

North Western - Golden Bay Motueka, Buller, Nelson, Greymouth and Marlborough
Zone Tournament to be played in rotation.

Eastern - Ashburton, Canterbury, South Canterbury and North Otago
Zone Tournament to be played in rotation.

Southern - Central Otago, Otago, South Otago and Southland
Zone Tournament to be played in rotation.

In districts where the venue of Zone Tournament rotates, the order of rotation follows the order in which the names are shown. Districts may centralise their venue.

Notes: At the NZ Final, if all the players in the NZ 1-5 Year Singles competition are NOT also contesting the NZ 1-5 Year Pairs event, then both events may be played on the same day.

Last Reviewed - February 2021

NEW ZEALAND 1-5 YEAR PAIRS - RULES

1. This event shall be known as the New Zealand 1-5 Year Pairs at zone and national levels.
2. If NZIB has sponsorship for this event then no other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event shall be open to all bowlers who have been registered for less than six (6) years. Note - a transition period of three (3) years applies until 2022 at which time the rule will be amended to read 'who are registered and have played the game of indoor bowls for less than six (6) years'. Each pair may be comprised of any combination of players from districts in the same zone.
4. A levy of \$200 per team is payable for the New Zealand Final.
5. Each zone shall conduct a pairs tournament (qualifying and knockout format) in the designated host district, to determine the team to represent it, prior to the closing date for entries as prescribed in the Events Calendar.
6. Depending on entries, the host district may elect to conduct a round-robin event. The team to go forward to the New Zealand Final shall be the team from the zone with the best performance, as decided by Rule 15.
7. The pairs team to go forward to the New Zealand Final shall be the winning team from the zone tournament. In the event that the winning team is unable to attend the New Zealand Finals, the next best performed zone pairs team may be substituted. In the event that only one (1) entry is received in the zone competition, then that pair shall be the zone's representative.
8. Zone tournaments will be played, at halls to be advised, on a date agreed to by all member districts within their zone and before the closing date for entries.
9. No expenses will be paid for zone competitions.
10. In both the zone tournament and the New Zealand Final, games shall be of 10 ends with a time limit of 45 minutes.
11. No person other than those entitled to shall play on any mat at any time.
12. Zone winners will compete in the New Zealand Final, which will be played on the date, and at the venue set by the NZIB Executive, as prescribed in the Events Calendar.
13. Play in the New Zealand Final shall be on the 'round-robin' principle.
14. The members of the winning team shall receive a badge, certificate and voucher. Runners-up shall receive a voucher.

15. In the New Zealand Final two points will be awarded for a win and one for a draw. In the event of two, or more, sides being level at the conclusion of the games a count back on the number of ends won and drawn shall decide the winner (drawn ends shall count as half an end won and extra ends played and points scored shall not count). Should the count back on ends won and drawn be level, then the highest aggregate score shall decide the winner. Should two or more teams still be level then a count back on differential should be done to decide a winner. Note: differential is the difference between the winner's and loser's scores in each game. This figure is a plus for the winners and a minus for the losers and a total score of plus or minus taken over all games.
16. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).
17. In all games at zone and national level, the Leads shall bowl first (3 bowls), followed by the Skips (3 bowls).
18. Players may make only one entry in the tournament in any one year. In the event of a player lodging more than one entry in any one year then the player concerned shall be disqualified from all play in the tournament. The offending player's team shall be permitted a substitute.
19. Substitutes/Replacements are permitted at any stage of the event provided the resulting team complies with Rule 3 above and plays in accordance with the law governing substitutes in the Laws of the Game. The remaining team member may choose their own substitute who must come from the same zone and be a player who has not previously played in the tournament of the current year.
20. At the New Zealand Finals, where it is not practicable to comply with the above, the requirements concerning district membership may be waived at the discretion of the Controlling Authority.
21. No expenses will be paid for zone competitions.
22. At the New Zealand Final one night's accommodation plus travel expenses will be paid for by the NZIB. An additional night's accommodation will be paid if deemed necessary by NZIB. All breakfasts are the responsibility of the event participants.
23. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
24. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
25. NZIB reserves the right to alter the conditions of play should it be deemed necessary.

Composition of Zones

North Island

Northern - Auckland, North Harbour, Northland and Counties
Zone Tournament to be played in rotation.

Eastern - Waikato, Thames Valley, Bay of Plenty, Tauranga and Poverty Bay East Coast
Zone Tournament to be played in rotation, currently at Whakatane.

Western - North Taranaki, Wanganui, Taranaki and King Country
Zone Tournament to be played in rotation.

South Eastern - Bush Ruahine, Hawkes Bay, Wairarapa and Manawatu
Zone Tournament to be played in rotation.

Southern - Upper Hutt Valley, Hutt Valley, Horowhenua and North Wellington
Zone Tournament to be played in rotation.

South Island

North Western - Golden Bay Motueka, Buller, Nelson, Greymouth and Marlborough
Zone Tournament to be played in rotation.

Eastern - Ashburton, Canterbury, South Canterbury and North Otago
Zone Tournament to be played in rotation.

Southern - Central Otago, Otago, South Otago and Southland
Zone Tournament to be played in rotation.

In districts where the venue of Zone Tournament rotates, the order of rotation follows the order in which the names are shown. Districts may centralise their venue.

Notes: At the NZ Final, if all the players in the NZ 1-5 Year Pairs competition are NOT also contesting the NZ 1-5 Year Singles event, then both events may be played on the same day.

Last Reviewed - February 2021

PATERSON AND WELCH TROPHIES - RULES

Paterson Trophies

All districts shall be included in the draw and shall be divided into six zones as follows:

1. Northland, Auckland, North Harbour, Thames Valley, Counties
2. Waikato, Tauranga, Bay of Plenty, Poverty Bay-East Coast, Hawke's Bay
3. Wanganui, Taranaki, North Taranaki, Manawatu, King Country
4. Hutt Valley, Wairarapa, Upper Hutt Valley, Horowhenua, Bush Ruahine, North Wellington
5. Buller/Greymouth (combined), Marlborough, Canterbury, Nelson, Ashburton, Golden Bay-Motueka
6. South Canterbury, North Otago, Otago, Central Otago, South Otago, Southland

District playoffs will be hosted in rotation, in the order listed above, except where districts agree on a central venue. All districts players' names and team positions are to be forwarded to the hosts and to the NZIB at least one (1) week prior to the event.

1. All zones may commence on the Friday evening of the date/s, set by the NZIB Executive, as prescribed in the Events Calendar. Play shall continue on Saturday and conclude on Sunday. The winners of each event shall gain the Paterson Trophies for the season.
2. It shall be the duty of the host district to provide an official to control the match, a designated person for publicity, umpires and markers. Two score cards are required for each game. (One is for the Event Controller and the other for publicity).
3. The events shall be open to all registered indoor bowlers.
4. A side shall consist of eight players (two teams of four) plus a reserve and a manager.
5. Play shall be on the round robin principle with the 'A' teams playing all the other 'A' teams in opposing sides at fours, singles and pairs and the 'B' teams playing all the other 'B' teams in the same manner. Zones 1, 2 and 3 consisting of only five districts shall vary from the above in that some 'A' teams will play against 'B' teams and some 'B' teams against 'A' teams. NZIB will provide the required draw and results sheet.
6. Each game shall be of nine ends without time limit. Pairs games shall be of three bowls each.
7. A player may request of the Team Manager or the Team Captain, advice on the state of play of their side or the tournament and whether or not they should go for a win or a draw. The Team Manager and/or the Team Captain (except for the team combination in which they are playing) cannot give advice to players on what shots to play.

8. It shall be the duty of the host district to arrange the catering, pay the hall rental and provide the mats and bowls. Travelling teams shall be responsible for their own travelling costs and each district shall pay the costs that they incur.
9. It shall be the duty of the host district to provide a suitable hall with regulation mats and sets of bowls. All zones except zones 1, 2 and 3 will require 18 or 24 mats; zones 1, 2 and 3 will require 20 or 24 mats.
10. The Event Controller shall before the commencement of play:
 - (i) arrange to have the draw done in advance using the following criteria - the host district will be team A with the remaining districts following in the same order as the Zone list above;
 - (ii) supply each manager with the appropriate player mat cards;
 - (iii) announce the numbering of mats, number of ends, no time limit and points awarded.
11. In Pairs the Skip and Two of the Fours shall be one Pair (with the Skip of the Fours skipping) and the Three and Lead the other (with the Three skipping). In Pairs the Skip and Two combinations shall play each other and the Three and Lead combinations likewise. In Singles Lead plays Lead, Two plays Two, Three plays Three and Skip plays Skip.
12. In Pairs, the Leads shall bowl first followed by the Skips. In Fours, the Leads shall bowl first, followed by the Twos, then the Threes, and then the Skips.
13. Any changes in the position of players in each Fours team shall be nominated to the Hall Controller prior to the commencement of play. Players shall not change position during the event.
14. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.), with the exception of Law 31(b) regarding substitution -
 - (i) any substitution to the team is at the discretion of the Hall Controller. Substitution can only be made due to health reasons (e.g. illness, accident, sudden bereavement)
 - (ii) no substitute shall be permitted during a singles game
 - (iii) any substitute must take the position of the player being substituted during a game. At the completion of the game, the team, that the player being substituted came out of may be re-arranged and submitted to the Hall Controller for approval. Once the team has been re-arranged, players must stay in that position
 - (iv) the substituted player may not come back into the competition unless there are exceptional circumstances, and at the discretion of the Hall Controller.
 - (v) if further substitutes are required they may be permitted at the discretion of the Hall Controller.

15. In the fours, four (4) points shall be awarded for a win and two (2) points for a draw. In the pairs three (3) points shall be awarded for a win and one and half points (1.5) for a draw and in the singles two (2) points shall be awarded for a win and one (1) point for a draw.
16. In the event of a draw at the conclusion of the event a count back on ends won and drawn (drawn ends shall count as half an end won and extra ends played and points scored shall not count) shall decide the winner. Should the count back of ends won and drawn be level, then the highest aggregate score shall decide the winner.
17. If a Paterson Trophy Zone match cannot be played on the designated weekend because of inclement weather, an alternate date will be set by NZIB.
18. The Event Controller has the authority to eliminate time wasting to keep games moving as scheduled. The Event Controller can issue warnings for any breaches, through the respective Team Manager, against the offending player (singles) or all players (pairs or fours) for that discipline, as follows -
 - (i) first offence - warning
 - (ii) second offence - final warning
 - (iii) third offence - forfeiture of bowl
 - (iv) fourth offence - forfeiture of maximum shots for end in play
 - (v) fifth offence - loss of game
19. The winner of each Paterson Trophy shall be responsible for the engraving of the trophy.
20. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
21. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
22. NZIB shall have the right to amend any of the foregoing rules should they consider it necessary.

Welch Trophy

1. The winners of the Paterson Trophies shall meet in a National event, the winner of which shall gain the Welch Trophy for the season.
2. A levy of \$100 per person per side (including players, reserve and Manager), is payable for all teams in the Welch Trophy.
3. The event is played commencing on the Friday of the date/s and at the venue, set by the NZIB Executive, as prescribed in the Events Calendar. Play commences at 7:00 p.m. on the Friday with one session of play completed. Play resumes at 9:00 a.m. on

Saturday morning with morning, afternoon and evening sessions. On Sunday play commences at 9:00 a.m. and concludes at 12:30 p.m.

4. Necessary travel and accommodation expenses of players, one reserve and manager of each team, will be met by NZIB.
5. A side shall consist of eight players (two teams of four), plus a reserve and a manager as selected by the Paterson Trophy winners.
6. Play shall be on the round robin principle with the 'A' teams playing all the other 'A' teams in opposing sides at fours, singles and pairs and the 'B' teams playing all the other 'B' teams in the same manner. The order of play will be decided by NZIB.
7. Each game shall be of nine ends without time limit. Pairs games shall be of three bowls each.
8. A player may request of the Team Manager or the Team Captain, advice on the state of play of their side or the tournament and whether or not they should go for a win or a draw. The Team Manager and/or the Team Captain (except for the team combination in which they are playing) cannot give advice to players on what shots to play.
9. The Event Controller shall before the commencement of play:
 - (i) have a random draw done in advance;
 - (ii) supply each manager with the appropriate player mat cards;
 - (iii) announce the numbering of mats, number of ends, no time limit and points awarded.
10. In Pairs the Skip and Two of the Fours shall be one Pair (with the Skip of the Fours skipping) and the Three and Lead the other (with the Three skipping). In Pairs the Skip and Two combinations shall play each other and the Three and Lead combinations likewise. In Singles; Lead plays Lead, Two plays Two, Three plays Three and Skip plays Skip.
11. In Pairs, the Leads shall bowl first followed by the Skips. In Fours, the Leads shall bowl first, followed by the Twos, then the Threes, and then the Skips.
12. Any changes of the position of players in each Fours team shall be nominated to the Event Controller prior to the commencement of play. Players shall not change position during the event.
13. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.), with the exception of Law 31(b) regarding substitution -
 - (i) any substitution to the team is at the discretion of the Hall Controller. Substitution can only be made due to health reasons (e.g. illness, accident, sudden bereavement)
 - (ii) no substitute shall be permitted during a singles game

- (iii) any substitute must take the position of the player being substituted during a game. At the completion of the game, the team, that the player being substituted came out of may be re-arranged and submitted to the Hall Controller for approval. Once the team has been re-arranged, players must stay in that position
 - (iv) the substituted player may not come back into the competition unless there are exceptional circumstances, and at the discretion of the Hall Controller.
 - (v) if further substitutes are required they may be permitted at the discretion of the Hall Controller.
14. In the fours, four (4) points shall be awarded for a win and two (2) points for a draw. In the pairs three (3) points shall be awarded for a win and one and half points (1.5) for a draw and in the singles two (2) points shall be awarded for a win and one (1) point for a draw.
15. In the event of a draw at the conclusion of the event a count back on ends won and drawn (drawn ends shall count as half an end won and extra ends played and points scored shall not count) shall decide the winner. Should the count back of ends won and drawn be level, then the highest aggregate score shall decide the winner.
15. The Event Controller has the authority to eliminate time wasting to keep games moving as scheduled. The Event Controller can issue warnings for any breaches, through the respective Team Manager, against the offending player (singles) or all players (pairs or fours) for that discipline, as follows -
- (i) first offence - warning
 - (ii) second offence - final warning
 - (iii) third offence - forfeiture of bowl
 - (iv) fourth offence - forfeiture of maximum shots for end in play
 - (v) fifth offence - loss of game
16. The winners and reserve of the Welch Trophy shall receive badges and shall be responsible for the engraving of the trophy. The Edgar Family Trophy shall be awarded to the individual player of the tournament.
17. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
18. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
19. NZIB shall have the right to amend any of the foregoing rules should they consider it necessary.

Last Reviewed - February 2021

NZ DISTRICT CHALLENGE - RULES

1. This event shall be known as the New Zealand District Challenge and will be held at the National Championships, at a time to be decided after entries are received.
2. The event will be conducted on a 'knockout' basis with the draw being done prior to start of play.
3. Each team shall consist of four players all from the same member district who are attending the Nationals.
4. Players must play for the District that they normally play Representative bowls for.
5. Each member district shall select a team to represent it and advise NZIB the names of their teams, **no later than noon on the Tuesday** of the New Zealand Championships.
6. The Game will be two bowl triples played over four (4) ends with no time limit. Three of the four players are involved on each end.
7. The order of play for each team will be drawn prior to the commencement of the first end.
8. At the end of each end the players shall rotate with the 'skip' moving to 'reserve', the 'second' moving to 'skip', the 'lead' to 'second' and the 'reserve' to 'lead'. This will result in each player playing three (3) ends and each player playing in all positions.
9. There will be one 'Power Play' end per game which will double the points scored by the team nominating the 'Power Play'. The nomination of the 'Power Play' end must take place **before the end commences**.
10. During play, all players in a team other than the 'skip' must remain at the bowling end of the mat until it is the 'skips' turn to play. When it is the 'skips' turn to bowl, both 'skips' must remain at the bowling end of the mat.
11. The winner of the game will proceed to the next round.
12. In the event of a draw the Game will be decided by the players who did not play the fourth end of the Game taking part in a 'one bowl shootout' with the bowl finishing closest to the jack being the winner.
13. In the event of an end being killed the appropriate penalty shall be applied, the jack placed on the back-spot and play continues on the end. At the conclusion of the end, the shots scored are counted together with the penalty and added to the score.
14. If the end is killed by the final bowl of an end the appropriate penalty shall be applied and the jack placed on the back-spot and the shots scored are counted together with the penalty and added to the score.

15. With the exceptions detailed above all games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc).

Last Reviewed - February 2021